

Quick Tutorial for Flycast and 2 player with litchknarre and Vjoy2 plug in

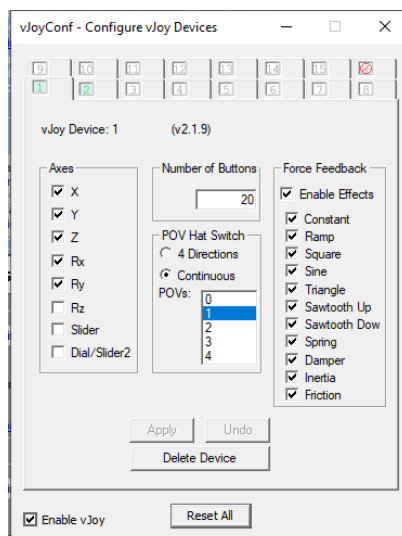
Note that i use 2 official wii controllers and a generic \$5 usb light bar

follow the tutorial on setting up Vjoy. (see link below.

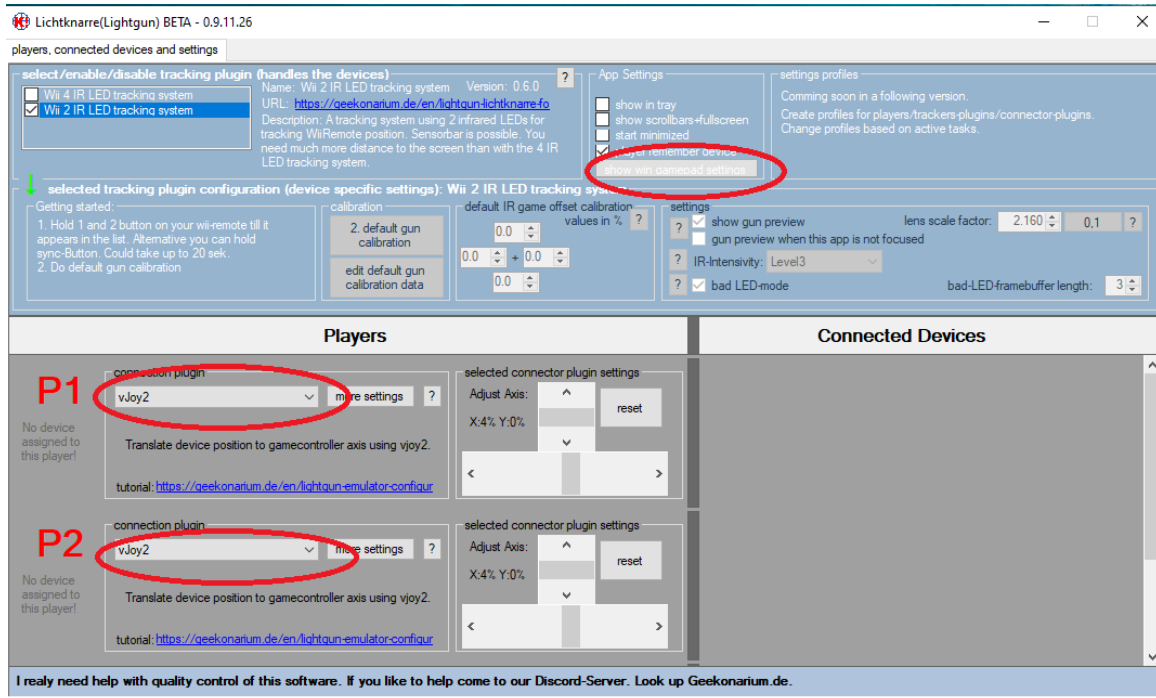
<https://geekonarium.de/en/vigem-lightgun-emulator-configuration/#usertutorials>

If you are still having trouble, this is what worked for me.

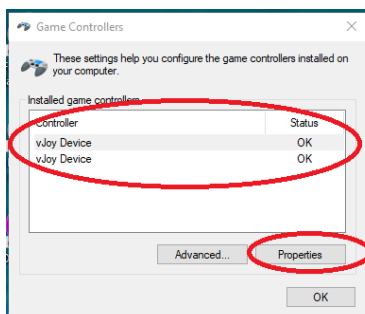
Open your Vjoy configuration EXE and change all settings to the ones provided. Make sure enable Vjoy is checked in the bottom left.



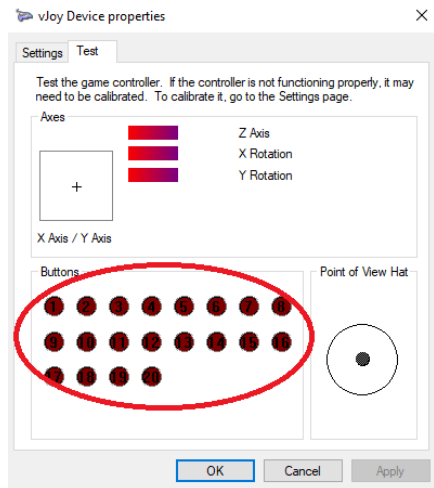
Open the litchknarre app and set all players to Vjoy then go to the show Win gamepad settings tab.



From here you can see your Vjoy devices (Wii controllers) and any other devices you may have. It is recommended to remove any other devices as they may interfere with emulators. You can now select your input and click properties to test all the inputs



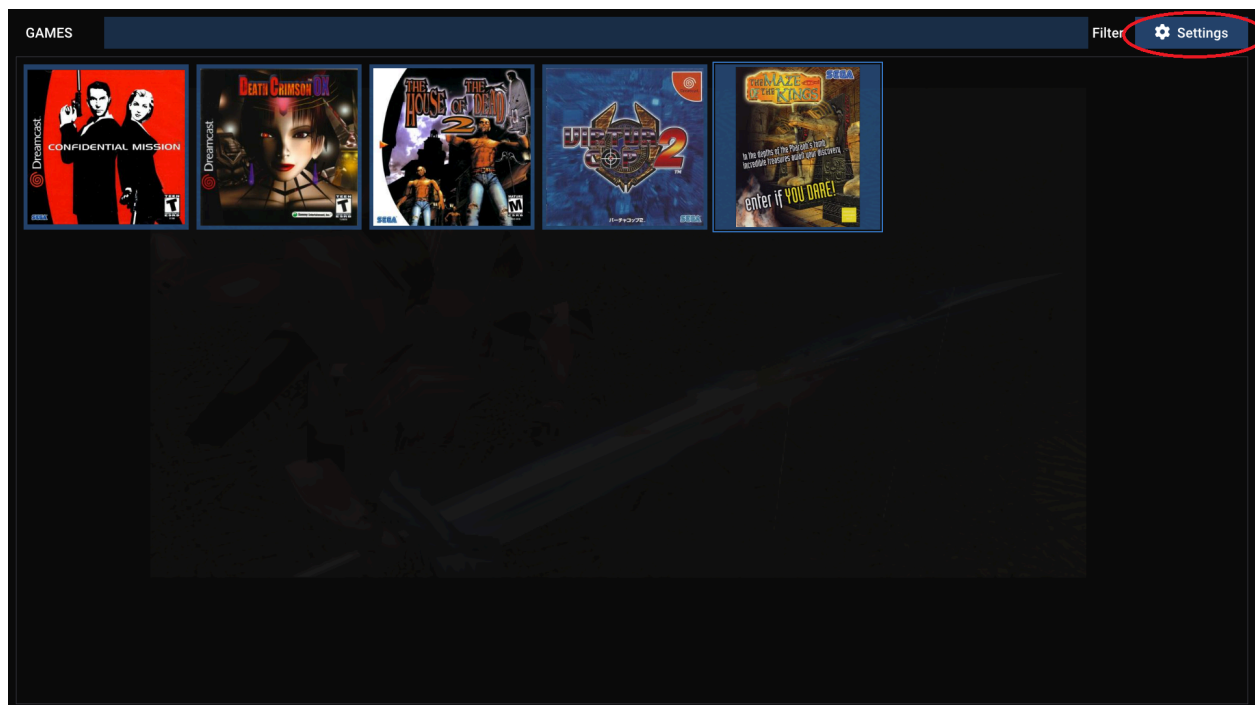
Once in the menu you can press the buttons on the controller to make sure all the buttons and cursor are working. Note you may have to complete calibration. Click the settings tap and follow the prompts for calibration.



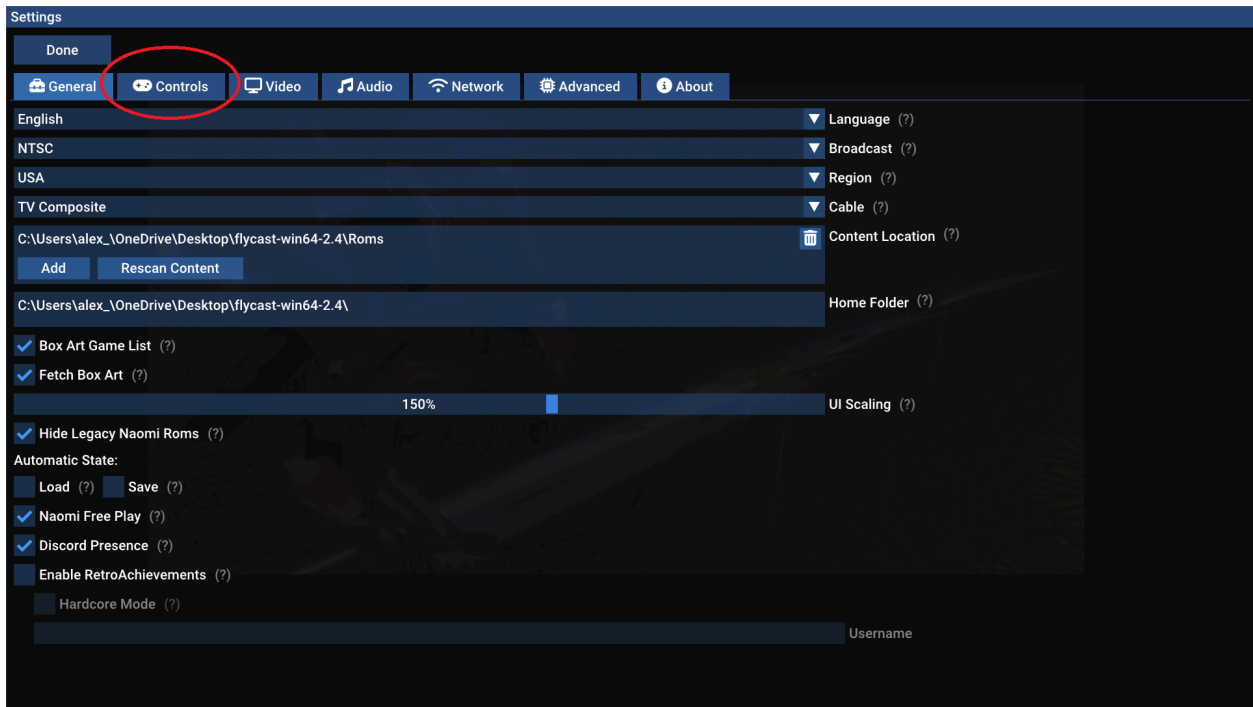
From here everything should be working.

You will now open flycast after starting up litchknarre and making sure your Wii controllers are working.

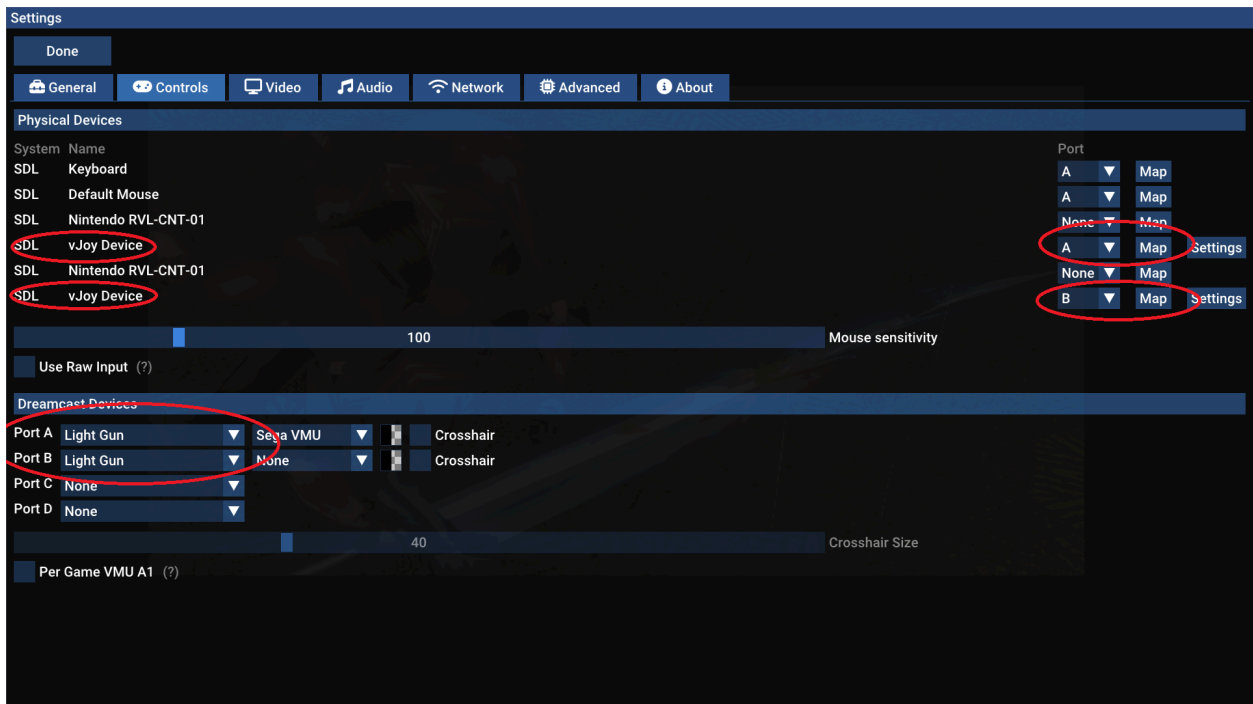
Navigate to the settings in the top right corner.



After that head to the controller configuration tab.



Once here you can see all the current options for controllers. You should see 2 vjoy devices



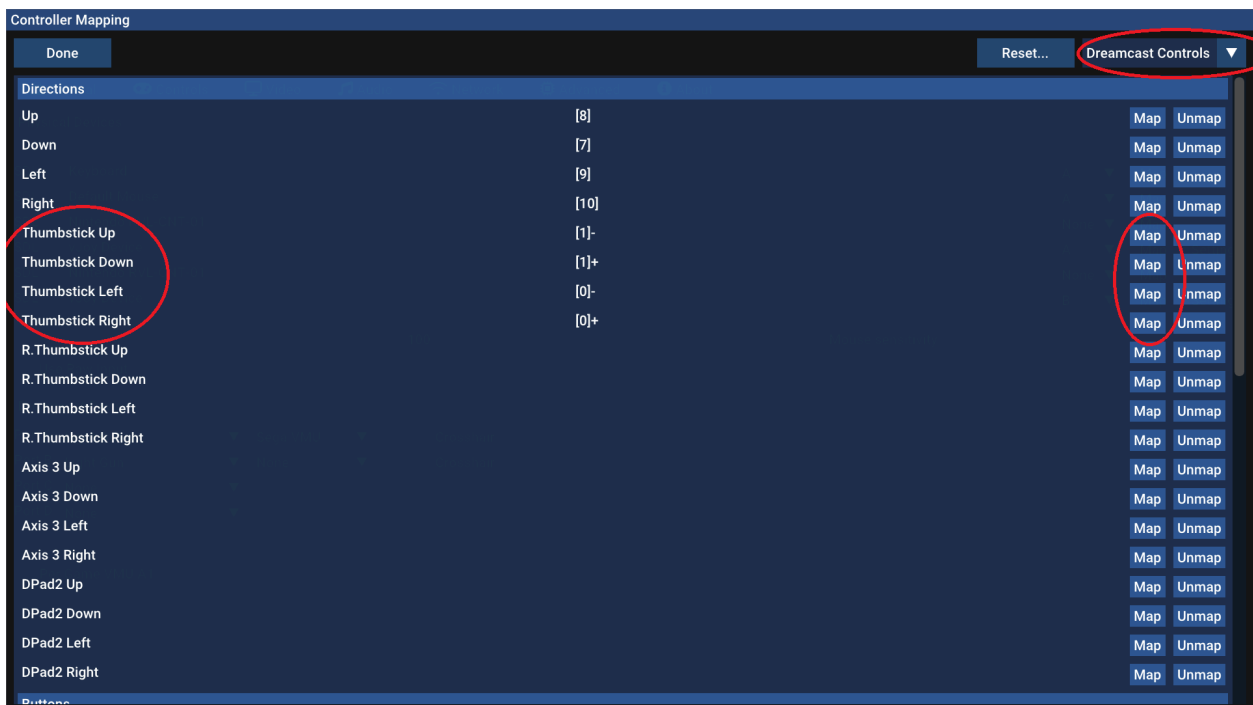
These are your inputs.

First set your port A and B to light Gun

Then on the right side you will change your ports to A for one Vjoy device and B for the other. Now we are ready to map controls by pressing the map button on the right hand side for your corresponding Vjoy input.

Note that the top right corner has separate controls for DC and arcade games you will need to configure both for each system.

You can now configure your controls by pressing the Map button on the right for the given input to whatever you like. Your cursor or "sight" will be the Thumbstick input for both DC and arcade settings.



Note that some games work with off screen reload and some don't so set a reload button just in case in the settings to your preferred buttons

Also a tip is to set the menu button to one on your controller so that you may access the menu to modify controls if needed while playing a game.

Hopefully this helps someone. Happy shooting!!!!!!